

EXPERIENCE

**Training Services / Documentation Intern** May 2016 - August 2016  
**DreamWorks Animation SKG** Glendale, CA

- Evaluated UX theme-building plugin for studio wiki
- Created interactive visualization for archiving outdated wiki pages
- Programmed a user macro that randomizes images
- Created Intro to JavaScript class

**Front Desk Attendant** September 2015 - present  
**USC Interactive Media & Games Division** Los Angeles, CA

- Answered department phone calls and emails
- Scheduled room reservations within the department
- Provided general aid to students and faculty

**Education Intern** May 2015 - August 2015  
**DreamWorks Animation SKG** Glendale, CA

- Assisted with content management on DreamWorks wiki system
- Re-designed wiki pages for better user experience
- Created an interactive game based on the DreamWorks pipeline

**Teaching Assistant** August 2013 - May 2015  
**RIT's School of Interactive Games and Media** Rochester, NY

- Assisted the professor in general classroom administration
- Aided in grading assignments
- Provided constructive criticism on student projects

**Instructor** June 2013 - August 2013  
**iD Tech Camps** Seattle, WA

- Instructed students in Java coding and Minecraft modding
- Supervised campers in an overnight camp setting

SELECTED PROJECTS

**Disco Bear** Fall 2016  
**Designer and Developer - Group Project**

- An interactive narrative that follows a polar bear through tragedy, depression, and his journey back to the dance floor
- Created in Unity 5 with C#
  - Selected for IndieCade's E3 2017 Showcase

**The Pipeline Game** Summer 2015  
**Designer and Developer - Solo Project**

- HTML5 canvas drag-and-drop game used to test employees' understanding of the DreamWorks Animation pipeline
- Used JavaScript, HTML, and CSS
  - Created for DreamWorks Animation SKG

EDUCATION

**Rochester Institute of Technology**  
BSc in Game Design and Development  
Psychology Minor

**University of Southern California**  
MFA in Interactive Media  
Expected Graduation Date: May 2018

SKILLS

**Programming Languages:**

C#  
JavaScript  
HTML  
CSS

**Software:**

Unity 5  
Microsoft Visual Studio  
MonoDevelop  
Sublime Text Editor  
Maya  
Mudbox  
Adobe CC  
Photoshop  
Illustrator  
Premiere Pro

ACTIVITIES

Alpha Xi Delta: Delta Lambda Alum

RECOGNITION

Girl Scouts 2010 Gold Award  
IGDAF Intel Scholar for GDC 2015